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**Activity**

ILoveYou Virus - Spanish

MODULE 16: Cybersecurity

This **activity** was written for the Florida Public School System DIGITAL INFORMATION TECHNOLOGY (8207310) course. Funded by the Cyber/IT Pathways Program, Cyber Florida, and the Florida Department of Education.

# Module 14: Cybersecurity

## Activity: ILoveYou Virus

The student researches the infamous ILoveYou Virus and how it affected individuals’ data online.

## Standards Assessed

* **01.04** Utilize the Internet to find reliable resources and reference materials (e.g., on-line help, tutorials, manuals).
* **01.05** Apply research strategies to use and evaluate electronic research technologies for valid and reliable information.
* **01.08** Describe ethical issues and problems associated with computers and information technology (e.g., fair use, privacy, public domain, copyright, piracy, plagiarism).
* **08.03** Demonstrate an understanding of the ethical issues associated with electronic correspondences (e.g., employer’s ownership of email, public access of government email, appropriate uses in the workplace, phishing attacks, permanence of electronic communications on the internet).

## Teacher Notes

Students will answer questions after reading the “Cybersecurity” section of the *Cybersecurity* chapter that covers the impact of the ILoveYou virus.

## Estimated Student Completion Time

* 45 minutes x 1-2 classes to complete the activity

## Activity Rubric

Consider evaluating the student’s work based on measures of quality. For example, with a maximum of 4 Points Possible, the following could be applied to the activity:

* **1 Point Earned** = ***Needs Improvement*** (the student work did not meet more than 50% of the requirements and did not follow instructions)
* **2 Points Earned** = ***Developing*** (the student met between 50% and 75% of the requirements and generally followed the instructions)
* **3 Points Earned** = ***Sufficient*** (the student met between 75% and 90% of the requirements and clearly followed instructions)
* **4 Points Earned** = ***Above Average*** (the student met > 90% of the requirements and followed all instructions)

# Actividad: Virus ILoveYou

**Instrucciones para el Estudiante**: Lee la sección "Ciberseguridad" del capítulo de Ciberseguridad y describe cómo el infame Virus ILoveYou afectó los datos de los individuos en línea.

1. ¿Qué hackeó De Guzman?
2. ¿Quiénes se vieron afectados por las acciones de De Guzman?
3. ¿Cuál fue su motivo para crear el Virus I Love You?
4. ¿Qué crees que debería hacerse para prevenir acciones como esta en el futuro?
5. ¿Crees que la penalidad por hackeo informático debería ser la misma en todos los países?