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**Terms and Definitions**

Chapter 17 Ethical Issues in Information Technology

The Chapter Terms and Definitions was written for the Florida Public School System DIGITAL INFORMATION TECHNOLOGY (8207310) course. Funded by the Cyber/IT Pathways Program, Cyber Florida, and the Florida Department of Education.

# Chapter 17 Ethical Issues in Information Technology

| **Term** | **Definition** |
| --- | --- |
| Artificial Intelligence | The science and engineering of creating intelligent computer programs |
| Copyright | A type of intellectual property that protects original works of authorship when an author fixes the work in a tangible form of expression |
| Fair Use | Ability to use material that is copyrighted for limited purposes and limited conditions (for example, we use the Apple logo in this textbook to depict what a technology company is) |
| Netizen | A user of the internet |
| Online Privacy | Information on the Internet that shouldn’t be accessible without permission |
| Online Tracking | Collecting, storing, and sharing information about visitors’ activities on the web |
| Piracy | Unauthorized duplication and distribution of copyrighted material |
| Plagiarism | Claiming another entity’s work as your own |
| Public Domain | Work exempt from copyright protection; also referred to as commons |